Project Number	Display ID	First Name	Last Name	Project Name
1	vb1118 lt1410	Balakumar Tanwar	Vinayram Lalit	Browse in Virtual Reality
2	pb1771	Bhandari	Preeti	Implementing a All-in-one Canvas
3	tc1996	Cai	Tianpei	Handwriting Tracking for Virtual White Board
4	rdp336	de Paula Lourenco	Raoni	Generating Depth Maps from Disparity
5	nsd291 wl1412	Dey Lan	Neel Wenbo	Dense 3D Reconstruction using Multiview Geometry and Shape from Shading
6	rf1612	Feng	Rui	3D Shaping from Structured Light
7	ffh213	Figueira Horta	Felipe	Projection and Patching of Real World Pictures over Manhattan's Buildings Facades
8	wh951 nw953	Hong Wang	Wei Nan	Basketball Movement Tracking
9	xh755	Hu	Xiaodan	Ping Pong Game
10	sh4100	Huang	Sha	Calculation, Discussion and Optimization of Disparity Map
11	jl7333	Li	Jun	A Real-Time 3D Active Shape Model
12	wl990 wz916	Li Zhao	Weikai Wenzhu	3D Drawing Board
13	yl3090 jt2875	Li Tang	Yifan Jiawei	Further Study in Photometric Stereo and SFS
14	yl3449	Lin	Ye	Dense 3D Reconstruction from Video Frames
15	mm8134 dw1857	Meng Wang	Meng Da	Tennis Speed Measurement from Game Play Video
16	nm1662	Moyal	Nissim	3D Structures via Surface Mappings
17	ln932	Niu	Liang	Use Optical Flow as Ms.Pacman Controller
18	pmp331	Patel	Parth Manish	Multiple Baseline Stereo
19	aks629	Sah	Amitesh Kumar	Hand Gesture Recognition Control of 3D Objects using Vision
20	ast406	Tendulkar	Ankit Sanjiv	Shape Reconstruction of 3D Symmetric Images from a Single Image
21	yz2903	Zhang	Yuhan	Surface Reconstruction from Structured Lighting
22		Papadopoulos	Athanasios	Shape from shading: Level set propagation and viscosity solutions